Software Testing.........1

Testing: Out Experiences

When to Stop?

A Real Testing Example

Automated Testing........2

Automated Testing

Testing the New Version

Regression Testing

What is Testing?.........3

Types of Testing

Execution-based Testing

Black-box Testing

White-box Testing........4

Discussion

Determining Adequacy

Surprise Quiz

Non-execution Based......5

Simulation

Boundary-value Analysis

Testing Approaches

Mutation Testing.........6

Test Case Generation

Category-partition Method

Steps

Steps....................7

Steps

Steps

An Example Command

Examples of Find Usage...8

Analyzing the Specs

Analyzing the Specs (2)

Test Specs - Parameters

Test Specs – Environment..............9

Number of Test Frames

Contradictory Requirements

Constraints

Adding Constraints......10

Number of Test Frames

Adding [error] and [single]

Number of Test Frames

Generating Test Cases...11

AI Planning Method

Example

Preconditions & Effects

Preconditions & Effects.................12

Initial and Goal States

Initial and Goal States

Test Coverage & Adequacy

Preliminaries...........13

Goodenough & Gerhart ['75]

Uses of test adequacy

Categories of Criteria

Others..................14

Classification according to underlying testing approach.................1

Structural Testing

Structural Testing

Fault-based Adequacy

Test Oracles.............2

Test Oracle

Purpose of Test Oracle

Reactive Systems

Parts of an Oracle.......3

Regression Testing

Regression Testing

Regression Testing vs. Development Testing

Formal Definition........4

Regression Testing Steps

Regression Testing Steps

Selective Retesting

[UNTITLED]...............5

[UNTITLED]

[UNTITLED]

[UNTITLED]

[UNTITLED] ..............6

[UNTITLED]

Cost of Regression Testing

Factors to consider

Data-flow Testing........7

All Definitions Criterion

All Uses Criterion

All Uses Criterion

All DU-paths criterion...8

User Interface Design....1

Importance of user interface

Graphical user interfaces

GUI characteristics

GUI advantages...........2

User-centered design

User interface design process

UI design principles

User interface design principles...............3

Design principles

Design principles

User-system interaction

Interaction styles.......4

Advantages and disadvantages

Direct manipulation advantages

Direct manipulation problems

Menu systems.............5

Advantages of menu systems

Problems with menu systems

Command interfaces

Command interfaces problems.................6

Command languages

Natural language interfaces

Multiple user interfaces

Information presentation.............7

Information presentation

Model-view controller

Information presentation

Information display factors..................8

Alternative information presentations

Analog vs. digital presentation

Dynamic information display

Displaying relative values...................9

Test highlighting

User documentation

Document types

User interface evaluation..............10

Usability attributes

Simple evaluation techniques

System types.............1

Distributed systems

Distributed system characteristics

Distributed system disadvantages

Distributed Systems Architectures............2

Issues in distributed system design

Topics covered

Distributed systems architectures

Multiprocessor architectures............3

A multiprocessor traffic control system

Client-server architectures

A client-server system

Computers in a C/S network..................4

Thin and fat clients

Thin and fat clients

Thin client model

Fat Client Model.........5

A client-server ATM system

Layered application architecture

Application layers

Three-tier architectures............6

A 3-tier C/S architecture

An internet banking system

Use of C/S architectures

Distributed object architectures............7

Distributed object architecture

Advantages of distributed object architecture

Use of distributed object architecture

Middleware...............8

CORBA

Application structure

CORBA application structure

CORBA standards..........9

CORBA objects

Object request broker (ORB)

ORB-based object communications

Inter-ORB communications..........10

Inter-ORB communications

CORBA services

Additional Resources on CORBA

Design with Reuse........1

Software reuse

Reuse-based software engineering

Reuse practice

Benefits of reuse........2

Requirements for design with reuse

Reuse problems

Generator-based reuse

Types of program generator................3

Reuse through program generation

Component-based development

Components

Component interfaces.....4

Component interfaces

Printing services component

Component abstractions

CBSE processes...........5

An opportunistic reuse process

Development with reuse

CBSE problems

COTS product reuse.......6

COTS system integration problems

Component development for reuse

Reusable components

Reusability enhancement..7

Reusability enhancement process

Application families

Application family specialization

A resource management system...................8

Inventory management systems

Application family architectures

A library system

Testing Issues...........9

Static and dynamic verification.............1

Static and dynamic V & V

V & V goals

V & V confidence

V & V planning...........2

Software inspections

Inspection success

Inspections and testing

Program inspections......3

Inspection pre-conditions

The inspection process

Inspection procedure

Inspection teams.........4

Inspection checklists

Inspection checks

Inspection checks

Inspection rate..........5

Automated static analysis

Static analysis checks

Stages of static analysis

Stages of static analysis.................6

LINT static analysis

Use of static analysis

Project management.......1

Objectives

Topics covered

Software project management

Software management distinctions.............2

Management activities

Management commonalities

Project staffing

Project planning.........3

Types of project plans

Project plan structure

Activity organization

Milestones in the RE process..................4

Project scheduling

The project scheduling process

Scheduling problems

Bar charts and activity networks.................5

Task durations and dependencies

Activity network

Staff allocation

Risk management..........6

Software risks

The risk management process

The risk management process

Risk identification......7

Risks and risk types

Risk analysis

Risk planning

Software change..........1

Software maintenance

Maintenance is inevitable

Types of maintenance

Distribution of maintenance effort...................2

Maintenance costs

Development/maintenance costs

Maintenance cost factors

Change requests..........3

The maintenance process

Maintenance prediction

Maintenance prediction

Change prediction........4

Evolutionary software

Configuration management

Configuration management

Configuration management planning.................5

CM planning

The CM plan

The CM plan

The configuration database.................6